

# DEASTLE

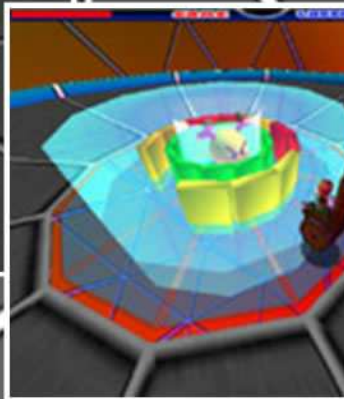
Sega Dreamcast

This game takes the classic STAR CASTLE game from 1980 to 2004, uniting breaking puzzle games and shooters. You control Dr. Freak. He fires at Smily, who is surrounded by three oppositely rotating energy rings of twelve blocks each.

When a clear line of fire is open, Smily fires back with a big "fuzzball". Alien sparks start off on the rings, but eventually fly loose and chase you. The gameplay is intense! The game is for any people. It is profound, yet very addictive. In short, anyone can enjoy this game.



Smily



Release date: 2006

Developed by Heinrich Tillack

Smily model by stecki  
Dr.Freak model by citrusFrog

DOWNLOAD DEMO  
[a128.dremcast-scene.com](http://a128.dremcast-scene.com)



Dr. Freak



3d engine  
**HOLLY**